

THE ECSTASY OF COMMUNICATION

J e a n B a u d r i l l a r d

There is no longer any system of objects. My first book contains a critique of the object as obvious fact, substance, reality, use value.¹ There the object was taken as sign, but as sign still heavy with meaning. In this critique two principal logics interfered with each other: a phantasmatic logic that referred principally to psychoanalysis—its identifications, projections, and the entire imaginary realm of transcendence, power and sexuality operating at the level of objects and the environment, with a privilege accorded to the house/automobile axis (immanence/transcendence); and a differential social logic that made distinctions by referring to a sociology, itself derived from anthropology (consumption as the production of signs, differentiation, status and prestige). Behind these logics, in some way descriptive and analytic, there was already the dream of symbolic exchange, a dream of the status of the object and consumption beyond exchange and use, beyond value and equivalence. In other words, a sacrificial logic of consumption, gift, expenditure (dépense), potlatch, and the accursed portion.²

In a certain way all this still exists, and yet in other respects it is all disappearing. The description of this whole intimate universe—projec-

tive, imaginary and symbolic—still corresponded to the object's status as mirror of the subject, and that in turn to the imaginary depths of the mirror and "scene": there is a domestic scene, a scene of interiority, a private space-time (correlative, moreover, to a public space). The oppositions subject/object and public/private were still meaningful. This was the era of the discovery and exploration of daily life, this other scene emerging in the shadow of the historic scene, with the former receiving more and more symbolic investment as the latter was politically disinvested.

But today the scene and mirror no longer exist; instead, there is a screen and network. In place of the reflexive transcendence of mirror and scene, there is a nonreflecting surface, an immanent surface where operations unfold—the smooth operational surface of communication.

Something has changed, and the Faustian, Promethean (perhaps Oedipal) period of production and consumption gives way to the "proteic" era of networks, to the narcissistic and protean era of connections, contact, contiguity, feedback and generalized interface that goes with the universe of communication. With the television image—the television being the ultimate and perfect object for this new era—our own body and the whole surrounding universe become a control screen.

If one thinks about it, people no longer project themselves into their objects, with their affects and their representations, their fantasies of possession, loss, mourning, jealousy: the psychological dimension has in a sense vanished, and even if it can always be marked out in detail, one feels that it is not really there that things are being played out. Roland Barthes already indicated this some time ago in regard to the automobile: little by little a logic of "driving" has replaced a very subjective logic of possession and projection.³ No more fantasies of power, speed and appropriation linked to the object itself, but instead a tactic of potentialities linked to usage: mastery, control and command, an optimization of the play of possibilities offered by the car as vector and vehicle, and no longer as object of psychological sanctuary. The subject himself, suddenly transformed, becomes a computer at the wheel, not a drunken demiurge of power. The vehicle now becomes a kind of capsule, its dashboard the brain, the surrounding land-scape unfolding like a televised screen (instead of a live-in projectile as it was before).

(But we can conceive of a stage beyond this one, where the car is still a vehicle of performance, a stage where it becomes an information

network. The famous Japanese car that talks to you, that "spontaneously" informs you of its general state and even of your general state, possibly refusing to function if you are not functioning well, the car as deliberating consultant and partner in the general negotiation of a lifestyle, something—or someone: at this point there is no longer any difference—with which you are connected. The fundamental issue becomes the communication with the car itself, a perpetual test of the subject's presence with his own objects, an uninterrupted interface.

It is easy to see that from this point speed and displacement no longer matter. Neither does unconscious projection, nor an individual or social type of competition, nor prestige. Besides, the car began to be desacralized in this sense some time ago: it's all over with speed—I drive more and consume less. Now, however, it is an ecological ideal that installs itself at every level. No more expenditure, consumption, performance, but instead regulation, well-tempered functionality, solidarity among all the elements of the same system, control and global management of an ensemble. Each system, including no doubt the domestic universe, forms a sort of ecological niche where the essential thing is to maintain a relational decor, where all the terms must continually communicate among themselves and stay in contact, informed of the respective condition of the others and of the system as a whole, where opacity, resistance or the secrecy of a single term can lead to catastrophe.⁴

Private "telematics": each person sees himself at the controls of a hypothetical machine, isolated in a position of perfect and remote sovereignty, at an infinite distance from his universe of origin. Which is to say, in the exact position of an astronaut in his capsule, in a state of weightlessness that necessitates a perpetual orbital flight and a speed sufficient to keep him from crashing back to his planet of origin.

This realization of a living satellite, *in vivo* in a quotidian space, corresponds to the satellitization of the real, or what I call the "hyperrealism of simulation": the elevation of the domestic universe to a spatial power, to a spatial metaphor, with the satellitization of the two-room-kitchen-and-bath put into orbit in the last lunar module. The very quotidian nature of the terrestrial habitat hypostasized in space means the end of metaphysics. The era of hyperreality now begins. What I mean is this: what was projected psychologically and mentally, what used to be lived out on earth as metaphor, as mental or metaphorical scene, is

henceforth projected into reality, without any metaphor at all, into an absolute space which is also that of simulation.

This is only an example, but it signifies as a whole the passage into orbit, as orbital and environmental model, of our private sphere itself. It is no longer a scene where the dramatic interiority of the subject, engaged with its objects as with its image, is played out. We are here at the controls of a micro-satellite, in orbit, living no longer as an actor or dramaturge but as a terminal of multiple networks. Television is still the most direct prefiguration of this. But today it is the very space of habitation that is conceived as both receiver and distributor, as the space of both reception and operations, the control screen and terminal which as such may be endowed with telematic power—that is, with the capability of regulating everything from a distance, including work in the home and, of course, consumption, play, social relations and leisure. Simulators of leisure or of vacations in the home—like flight simulators for airplane pilots—become conceivable.

Here we are far from the living-room and close to science fiction. But once more it must be seen that all these changes—the decisive mutations of objects and of the environment in the modern era—have come from an irreversible tendency towards three things: an ever greater formal and operational abstraction of elements and functions and their homogenization in a single virtual process of functionalization; the displacement of bodily movements and efforts into electric or electronic commands, and the miniaturization, in time and space, of processes whose real scene (though it is no longer a scene) is that of infinitesimal memory and the screen with which they are equipped.

There is a problem here, however, to the extent that this electronic “encephalization” and miniaturization of circuits and energy, this transistorization of the environment, relegates to total uselessness, desuetude and almost obscenity all that used to fill the scene of our lives. It is well known how the simple presence of the television changes the rest of the habitat into a kind of archaic envelope, a vestige of human relations whose very survival remains perplexing. As soon as this scene is no longer haunted by its actors and their fantasies, as soon as behavior is crystalized on certain screens and operational terminals, what’s left appears only as a large useless body, deserted and condemned. The real itself appears as a large useless body.

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This is the time of miniaturization, telecommand and the microprocession of time, bodies, pleasures. There is no longer any ideal principle for these things at a higher level, on a human scale. What remains are only concentrated effects, miniaturized and immediately available. This change from human scale to a system of nuclear matrices is visible everywhere: this body, our body, often appears simply superfluous, basically useless in its extension, in the multiplicity and complexity of its organs, its tissues and functions, since today everything is concentrated in the brain and in genetic codes, which alone sum up the operational definition of being. The countryside, the immense geographic countryside, seems to be a deserted body whose expanse and dimensions appear arbitrary (and which is boring to cross even if one leaves the main highways), as soon as all events are epitomized in the towns, themselves undergoing reduction to a few miniaturized highlights. And time: what can be said about this immense free time we are left with, a dimension henceforth useless in its unfolding, as soon as the instantaneity of communication has miniaturized our exchanges into a succession of instants?

Thus the body, landscape, time all progressively disappear as scenes. And the same for public space: the theater of the social and theater of politics are both reduced more and more to a large soft body with many heads. Advertising in its new version—which is no longer a more or less baroque, utopian or ecstatic scenario of objects and consumption, but the effect of an omnipresent visibility of enterprises, brands, social interlocuters and the social virtues of communication—advertising in its new dimension invades everything, as public space (the street, monument, market, scene) disappears. It realizes, or, if one prefers, it materializes in all its obscenity; it monopolizes public life in its exhibition. No longer limited to its traditional language, advertising organizes the architecture and realization of super-objects like Beaubourg and the Forum des Halles, and of future projects (e.g., Parc de la Villette) which are monuments (or anti-monuments) to advertising, not because they will be geared to consumption but because they are immediately proposed as an anticipated demonstration of the operation of culture, commodities, mass movement and social flux. It is our only architecture today: great screens on which

are reflected atoms, particles, molecules in motion. Not a public scene or true public space but gigantic spaces of circulation, ventilation and ephemeral connections.

It is the same for private space. In a subtle way, this loss of public space occurs contemporaneously with the loss of private space. The one is no longer a spectacle, the other no longer a secret. Their distinctive opposition, the clear difference of an exterior and an interior exactly described the domestic *scene* of objects, with its rules of play and limits, and the sovereignty of a symbolic space which was also that of the subject. Now this opposition is effaced in a sort of *obscenity* where the most intimate processes of our life become the virtual feeding ground of the media (the Loud family in the United States, the innumerable slices of peasant or patriarchal life on French television). Inversely, the entire universe comes to unfold arbitrarily on your domestic screen (all the useless information that comes to you from the entire world, like a microscopic pornography of the universe, useless, excessive, just like the sexual close-up in a porno film): all this explodes the scene formerly preserved by the minimal separation of public and private, the scene that was played out in a restricted space, according to a secret ritual known only by the actors.

Certainly, this private universe was alienating to the extent that it separated you from others—or from the world, where it was invested as a protective enclosure, an imaginary protector, a defense system. But it also reaped the symbolic benefits of alienation, which is that the Other exists, and that otherness can fool you for the better or the worse. Thus consumer society lived also under the sign of alienation, as a society of the spectacle.⁶ But just so: as long as there is alienation, there is spectacle, action, scene. It is not obscenity—the spectacle is never obscene. Obscenity begins precisely when there is no more spectacle, no more scene, when all becomes transparence and immediate visibility, when everything is exposed to the harsh and inexorable light of information and communication.

We are no longer a part of the drama of alienation; we live in the ecstasy of communication. And this ecstasy is obscene. The obscene is what does away with every mirror, every look, every image. The obscene puts an end to every representation. But it is not only the sexual that becomes obscene in pornography; today there is a whole pornography

of information and communication, that is to say, of circuits and networks, a pornography of all functions and objects in their readability, their fluidity, their availability, their regulation, in their forced signification, in their performativity, in their branching, in their polyvalence, in their free expression. . . .

It is no longer then the traditional obscenity of what is hidden, repressed, forbidden or obscure; on the contrary, it is the obscenity of the visible, of the all-too-visible, of the more-visible-than-the-visible. It is the obscenity of what no longer has any secret, of what dissolves completely in information and communication.

Marx set forth and denounced the obscenity of the commodity, and this obscenity was linked to its equivalence, to the abject principle of free circulation, beyond all use value of the object. The obscenity of the commodity stems from the fact that it is abstract, formal and light in opposition to the weight, opacity and substance of the object. The commodity is readable: in opposition to the object, which never completely gives up its secret, the commodity always manifests its visible essence, which is its price. It is the formal place of transcription of all possible objects; through it, objects communicate. Hence, the commodity form is the first great medium of the modern world. But the message that the objects deliver through it is already extremely simplified, and it is always the same: their exchange value. Thus at bottom the message already no longer exists; it is the medium that imposes itself in its pure circulation. This is what I call (potentially) ecstasy.

One has only to prolong this Marxist analysis, or push it to the second or third power, to grasp the transparence and obscenity of the universe of communication, which leaves far behind it those relative analyses of the universe of the commodity. All functions abolished in a single dimension, that of communication. That's the ecstasy of communication. All secrets, spaces and scenes abolished in a single dimension of information. That's obscenity.

The hot, sexual obscenity of former times is succeeded by the cold and communicational, contactual and motivational obscenity of today. The former clearly implied a type of promiscuity, but it was organic, like the body's viscera, or again like objects piled up and accumulated in a private universe, or like all that is not spoken, teeming in the silence of repression. Unlike this organic, visceral, carnal promiscuity, the promiscuity that reigns over the communication networks is one of superficial

saturation, of an incessant solicitation, of an extermination of interstitial and protective spaces. I pick up my telephone receiver and it's all there; the whole marginal network catches and harasses me with the insupportable good faith of everything that wants and claims to communicate. Free radio: it speaks, it sings, it expresses itself. Very well, *it* is the sympathetic obscenity of its content. In terms a little different for each medium, this is the result: a space, that of the FM band, is found to be saturated, the stations overlap and mix together (to the point that sometimes it no longer communicates at all). Something that was free by virtue of space is no longer. Speech is free perhaps, but I am less free than before: I no longer succeed in knowing what I want, the space is so saturated, the pressure so great from all who want to make themselves heard.

I fall into the negative ecstasy of the radio.

There is in effect a state of fascination and vertigo linked to this obscene delirium of communication. A singular form of pleasure perhaps, but aleatory and dizzying. If we follow Roger Caillois⁷ in his classification of games (it's as good as any other)—games of expression (*mimicry*), games of competition (*agon*), games of chance (*alea*), games of vertigo (*ilynx*)—the whole tendency of our contemporary "culture" would lead us from a relative disappearance of forms of expression and competition (as we have remarked at the level of objects) to the advantages of forms of risk and vertigo. The latter no longer involve games of scene, mirror, challenge and duality; they are, rather, ecstatic, solitary and narcissistic. The pleasure is not longer one of manifestation, scenic and aesthetic, but rather one of pure fascination, aleatory and psychotropic. This is not necessarily a negative value judgment: here surely there is an original and profound mutation of the very forms of perception and pleasure. We are still measuring the consequences poorly. Wanting to apply our old criteria and the reflexes of a "scenic" sensibility, we no doubt misapprehend what may be the occurrence, in this sensory sphere, of something new, ecstatic and obscene.

One thing is sure: the scene excites us, the obscene fascinates us. With fascination and ecstasy, passion disappears. Investment, desire, passion, seduction or again, according to Caillois, expression and competition—the hot universe. Ecstasy, obscenity, fascination, communication or again, according to Caillois, hazard, chance and vertigo—the cold universe (even vertigo is cold, the psychedelic one of drugs in particular).

In any case, we will have to suffer this new state of things, this forced extroversion of all interiority, this forced injection of all exteriority that the categorical imperative of communication literally signifies. There also, one can perhaps make use of the old metaphors of pathology. If hysteria was the pathology of the exacerbated staging of the subject, a pathology of expression, of the body's theatrical and operatic conversion; and if paranoia was the pathology of organization, of the structuration of a rigid and jealous world; then with communication and information, with the immanent promiscuity of all these networks, with their continual connections, we are now in a new form of schizophrenia. No more hysteria, no more projective paranoia, properly speaking, but this state of terror proper to the schizophrenic: too great a proximity of everything, the unclean promiscuity of everything which touches, invests and penetrates without resistance, with no halo of private protection, not even his own body, to protect him anymore.

The schizo is bereft of every scene, open to everything in spite of himself, living in the greatest confusion. He is himself obscene, the obscene prey of the world's obscenity. What characterizes him is less the loss of the real, the light years of estrangement from the real, the pathos of distance and radical separation, as is commonly said: but, very much to the contrary, the absolute proximity, the total instantaneity of things, the feeling of no defense, no retreat. It is the end of interiority and intimacy, the overexposure and transparency of the world which traverses him without obstacle. He can no longer produce the limits of his own being, can no longer play nor stage himself, can no longer produce himself as mirror. He is now only a pure screen, a switching center for all the networks of influence.

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Translated by John Johnston

NOTES

1. *Le Système des objets* (Paris: Gallimard, 1968). [Tr.]
2. Baudrillard is alluding here to Marcel Mauss's theory of gift exchange and Georges Bataille's notion of *dépense*. The "accursed portion" in the latter's theory refers to whatever remains outside of society's rationalized economy of exchanges. See Bataille, *La Part Maudite* (Paris: Editions de Minuit, 1949). Baudrillard's own conception of symbolic exchange, as a form of interaction that lies outside of modern Western society

- and that therefore "haunts it like its own death," is developed in his *L'échange symbolique et la mort* (Paris: Gallimard, 1976). [Tr.]
3. See Roland Barthes, "The New Citroën," *Mythologies*, trans. Annette Lavers (New York: Hill and Wang, 1972), pp. 88-90. [Tr.]
 4. Two observations. First, this is not due alone to the passage, as one wants to call it, from a society of abundance and surplus to a society of crisis and penury (economic reasons have never been worth very much). Just as the effect of consumption was not linked to the use value of things nor to their abundance, but precisely to the passage from use value to sign value, so here there is something new that is not linked to the end of abundance.

Secondly, all this does not mean that the domestic universe—the home, its objects, etc.—is not still lived largely in a traditional way—social, psychological, differential, etc. It means rather that the stakes are no longer there, that another arrangement or lifestyle is virtually in place, even if it is indicated only through a technological discourse which is often simply a political gadget. But it is crucial to see that the analysis that one could make of objects and their system in the '60s and '70s essentially began with the language of advertising and the pseudo-conceptual discourse of the expert. "Consumption," the "strategy of desire," etc. were first only a metadiscourse, the analysis of a projective myth whose actual effect was never really known. How people actually live with their objects—at bottom, one knows no more about this than about the truth of primitive societies. That's why it is often problematic and useless to want to verify (statistically, objectively) these hypotheses, as one ought to be able to do as a good sociologist. As we know, the language of advertising is first for the use of the advertisers themselves. Nothing says that contemporary discourse on computer science and communication is not for the use alone of professionals in these fields. (As for the discourse of intellectuals and sociologists themselves . . .)
 5. For an expanded explanation of this idea, see Baudrillard's essay "La précession des simulacres," *Simulacres et Simulation* (Paris: Galilée, 1981). An English translation appears in *Simulations* (New York: Foreign Agent Series, Semiotext(e) Publications, 1983). [Tr.]
 6. A reference to Guy Debord's *La société du spectacle* (Paris: Buchet-Chastel, 1968). [Tr.]
 7. Roger Caillois, *Les jeux et les hommes* (Paris: Gallimard, 1958). [Tr.]